



We Collaborate, Achieve & Belong

Curriculum Progression Map

Subject: PE

Year 5	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Торіс	Hockey	Dance	Gym	Netball	Athletics	Rounders
	Rugby	Football	HRF	OAA		Cricket
Skills	<u>Hockey</u>	Dance	<u>Gym</u>	<u>Netball</u>	Running	<u>Rounders</u>
	 Use a push pass to 	 Learn a set piece 	 Forward roll 	 Passing a ball using 	 Accelerate from a 	<u>Fielding</u>
	hit a ball, in	working on timing,	variations including;	the 4 correct	variety of starting	 Recap and practice
	isolation.	unison, gestures.	forward roll to straddle	techniques-Chest,	positions and select	throwing underarm
	 Use a variety of 	 Demonstrate 	stand, handstand	bounce, overarm &	their preferred position.	and overarm.
	ways to dribble, in	imagination and	forward roll.	shoulder pass.	 Continue to practise 	 Pass a ball
	isolation.	creativity in the	 Backward roll 	 Pass with accuracy 	and refine their	accurately using
	 Keep and win back 	movements they	variations including; to	in isolation.	technique for sprinting,	appropriate
	possession of the	devise in response to	straddle stand, to front	 Learn the basic 	focusing on an effective	techniques (closer
	ball effectively-block	stimuli.	support shape, to	technique for	sprint start.	passes = underarm,
	tackle	• Ensure their actions	handstand.	shooting.	 Select the most 	longer distances =
	 Perform dribbling 	fit the rhythm of the	 Leaps & Spins; leap 	 Be aware of the 	suitable pace for the	overarm) within
	within isolation.	music.	variations, transitional	basic rules-1m rule	distance in order to	isolation and game
	 Introduction to 	 Modify parts of a 	movements, spin	when marking, 3 sec	maintain a sustained	situations.
	conditioned games	sequence as a result	variations, advance	rule.	run.	 Introduction to
	to support dribbling,	of self and peer	leaps and spins, linking	Learn how to land	 Identify and 	bowling-underarm,
	passing & tackling.	evaluation.	leaps and spins.	safely and using the	demonstrate stamina,	below head, above
		 Perform own 	 Jumps: variations 	correct technique	explaining its	the knees.
	<u>Rugby</u>	longer, more complex	including take offs and	(1,2 or 2 footed).	importance for runners	

 Pass a ball with accuracy using appropriate techniques (push pass) in an isolated and conditioned game. Running with the 	sequences in time to music. • Consistently perform and apply skills and techniques with accuracy and control. • Evaluation of own	transitions within the air. Individual balances- using 1, 2, 3 and 4- point balances Practice and refine paired sequences using individual	 Learn how to pivot to help create movement within the game. Learn how to mark in isolation and in conditioned games. Apply passing, 	 Relay-technique for passing the baton successfully Jumping Perform an effective standing long jump. Introduce a run up to 	 Learn how to catch a ball using the correct technique (fingers up, fingers down) <u>Batting</u> Introduction to
ball in isolated and conditioned games (2hands on the ball) •Passing backwards •Conditioned	and others performances.	 balances, jumps, rolls, movement, leaps. Evaluation of own and others performances. 	footwork and shooting into mini games	 the long jump, including the board. Land safely with control & bent knees. Measure the distance 	batting stance- standing sideways, 1 hand on the bat •Practice batting using different
games-Tag and touch rugby Introducing invasive skills- Swerving	Football •Introduction to dribbling, in isolation, on the inside and outside of the foot. •Introduction to shanging direction	HRF Introduction to fitness tests: 12 minute Cooper run Bleep test	 OAA Introduction to OAA Introduction to how to read a mapbasic spots course, nothell source course, 	jumped with accuracy. Throwing • Throw a cricket ball & rounders ball using an overarm technique. • Massure and record	conditions-Using tennis rackets, rounders bats (hitting T & bowler standing closer)
Warm ups (across all sports)•Importance of a warm up-Raises heartrate, warms the muscles up, reduces injury.• Introduction to warming up with support from a teachers & peers- Jog, dynamic stretches-Open the	 changing direction Introduction to footwork practices- Happy feet, toe taps Introduction to passing over a short distance (push pass) on the inside and outside of the foot. Introduction to controlling the ball using an instep. 	 30m sprint Illinois agility test Grip Dynometer Sit & reach Speed bounce Skipping (60 sec) Cross Country Harvard Step test 	netball courts course, football pitch course & picture course. • How to orientate a map correctly • Develop communication & teamwork skills using teambuilding activities.	• Measure and record the distance of their throws.	Batting ●Learn the basic rules of a rounders game-backward hit, Out! scoring, standing positions (inside of rounders posts, batting & fielding teams) <u>Game play</u> Introduction to basic game play
gate, close the gate, shoo the chickens, kick the cows. Sport specific movement eg dribbling the ball.		• Introduction to the short-term effects of exercise-How they may			<u>Cricket</u> <u>Fielding</u>

			feel while performing			 Introduction to a 2
			these tests.			handed and 1
						handed pick up.
						 Use fielding skills
						as a team to prevent
						the opposition from
						scoring-Conditioned
						games eg rollerball.
						 Introduction to a
						long barrier.
						 Practice both
						underarm and
						overarm throwing
						linking into catching
						accurately.
						Batting
						 Introduction to the
						correct grip & stance
						when batting
						(positioning).
						•Practice hitting a
						ball using aids
						(batting Ts) & in
						isolated conditions.
						 Introduction to
						transfer of skills-
						transfer skills learnt
						in one sport to
						another.
Knowledge	Hockey	Dance	Gymnastics	Netball	Running	Rounders
(theory)	• Know the basic	Know how to	•Know what	 Know the basic 	 Know how to use 	• Know the basic
	rules of hockey-1 on	perform a set piece to	constitutes a good	rules of netball-	"gears" to support	rules:
	1 tackling, low stick	an accompaniment	gymnastics routine;		running techniques.	

• Know how to block	 Know how to 	including different	Footwork, 3 second	Gears = 1 walking, 2	-No ball (high, low), -
tackle safely.	compose sections of	types of timing,	rule, 1m rule-contact.	brisk walk, 3 = gentle	Backwards hit (1 st
 Know the correct 	their own dance	transitions, different	 Know the 4 	jog, 4 = fast jog, 5 =	post only)
body position & how	taking into	levels and balances.	different passing	Sprint	How to score a ½
to hold the stick	consideration rhythm,	 Know how to safely 	techniques.	 Know the difference 	rounder & rounder
 Know how to push 	style of music and	enter and exit	 Know how to pass 	between a standing start	-Correct position to
pass & stop the ball	mood of the piece.	individual balances	using the 4 different	and a sprint start.	stand (inside post)
successfully.	 Dance shows 	and what to do if the	passing techniques.	 Know how to perform 	-How to get out
 Know how to 	clarity, fluency,	balance becomes	 Know the basic 	a simple relay pass.	(caught & stumped)
dribble the ball using	accuracy and	unsafe.	technique to shoot	Throwing	 Know how to pass
the correct side of	consistency of	 Understand the 	 Know how to safely 	 Know how to throw 	the ball over arm and
the stick.	movement	differences between a	land and pivot.	with increasing accuracy	underarm, with
Know what a	 Know how to 	leap and a jump.	 Know how to use 	 Know how to throw 	accuracy.
conditioned game is	develop sequences in	 Know how to safely 	shooting, passing and	using an overarm	 Know the basic
and feel comfortable	a specific style of	take off and land	movement within a	technique.	positioning-Batting,
playing.	dance.	jumps.	conditioned game.	Know how to show	fielding.
	 Know and state 			control when taking off	 Know how to stand
	which aspects of own			and landing	& hold the bat
<u>Rugby</u>	and others'	<u>HRF</u>		Jumping	•Know how to bowl
• Know how to score	performance were	 Know and be able to 	<u>OAA</u>	 Know how to combine 	a ball.
a try and how many	particularly strong	Identify when their	 Know what a key is 	running and jumping.	
points it is worth.	and which they could	pulse has been raised	on a map	 Know how to take off 	<u>Cricket</u>
 Know that moving 	improve on.	 Know the short-term 	•Know how to	using 1 foot and land on	•Know what a 2
with the ball is		effects of exercise	orientate a map	2.	handed and 1
appropriate (the ball	<u>Football</u>	(increased heart rate,	●Know the	 Knows how to use 	handed pick up is &
is passed behind)	 Know the basic 	increased circulation,	importance of	your arms to help	be able to perform in
 Know how to catch 	rules of football-	increased body	teamwork &	improve your jump.	an isolated
a ball (2 hands)	Handball, corners,	temperature-sweat)	communication.		condition.
•Know how to throw	kick in, goal keeping,	 Know the names of 			 Know what fielding
a ball (push pass)	legal tackle	the tests & how to			skills to use to
 Know that you can 	 Know how to 	perform them.			prevent the
swerve to avoid a	dribble the ball using				opposition from
player.	the inside and the				scoring in
	outside of the foot.				conditioned games.
Warm ups (across all	 Know how to 				 Know what a long
<u>sports)</u>	change direction				barrier is and be able
	(with the ball)				to perform.

	 Know why it is important to warm up. Know how to warm up for each specific sport. 	 Know the set up and be able to perform the footwork practice. Know what an instep is. 				 Know how to throw using both the underarm and overarm technique. Know how to catch properly. Know what the term transfer of skill means and identify how it can be used in rounders and cricket.
Кеу	Hockey	<u>Dance</u>	<u>Gymnastics</u>	Netball	Running	<u>Cricket</u>
Vocabulary/reading	Dribble	Unison/synchronicity	Forward/backward/	Contact	Gears	Bowling
opportunities	Pass	Gestures	Teddy bear roll	Thirds-centre & end	Pace	Batting
	Block tackle	Timing	Tuck/straddle/pike/star	Shoulder pass	Sprint	Grip
	Sideline pass	Freeze frame	jump	Overhead pass	Stamina	Stance
	Centre pass	Routine/phrase	Balance	Bounce pass		Positioning
	2 on 1	Beats	Routine	Chest pass	Jumping	Long barrier
	Free hit		Individual	Centre pass	Take off	Catching-fingers up,
	Possession	<u>Football</u>	Routine/sequence	Backline & sideline	Landing	fingers down
	Interception	Handball	Travelling	pass	Board	Overarm throw
	Control	Corners	Core body position	Pivot		Underarm throw
	Hand eye	Kick in		Footwork	<u>Throwing</u>	
	coordination	Goal keeping	<u>HRF</u>		Transfer of weight	Rounders
		Legal tackle	Heartrate/Pulse	<u>OAA</u>	Shoulder width apart	Backwards hit
	<u>Rugby</u>	Inside foot	Bleep test	Map work		Rounder
	Push pass	Outside foot	Breathing rate	Teamwork	Personal best	½ rounder
	Try	Instep	12 minute Cooper run	Communication		No ball
	Tag rugby	Happy feet	Bleep test	Кеу		Long barrier
	Touch rugby	Toe taps	30m sprint	Orientation		Accuracy
	Swerving		Illinois agility test	Orienteering		Inside post
	Passing backwards		Grip Dynometer (2	Teambuilding		Throwing
			handed)			Catching
	Warm up		Sit & reach			
	Jog		Speed bounce			Transfer of skill

	Dynamic Stretches Sport specific movement		Skipping (60 sec) Short term effects of exercise			
Stretch and Challenge	Hockey What is Indian dribbling and can they perform it from stationary.	Dance Creating an additional section in the style of the particular dance.	Gymnastics Evaluating own and others performances using key vocabulary.	Netball Learning the netball positions and positions for a centre pass.	Athletics Use of ESAA primary school award-Bronze, Silver & Gold award. Aiming to reach the next award	Cricket Being able to read when best to throw over arm/underarm
	<u>Rugby</u> Being able to play a game of touch Understand and know how to tackle from a stationary position.	Football Passing and dribbling using the least dominant foot.	HRF Learning the correct terminology for the bones and muscles	OAA Being able to correctly pinpoint a position on a map for others to find.		Rounders Being able to read when best to throw over arm/underarm
Links to Modern Britain	Individual Liberty-Indi equality (Curriculum p Respect & tolerance o	olan) o f others -Tackling discrim		g a curriculum that is bala	ment, respect of others (tea	ımmates & coaches),
Gatsby links	-	· · ·	fe-Helping to keep studen Gym instructor, Lifeguard,		y & mentally.	
Hinterland Knowledge	Have they ever seen a rugby or hockey game on tv or live? How does hockey link to football?	Difference between grass routes and professional football games. Understanding the links between professional athletes and dance (fooballers	How does Gymnastics and dance link?	Showing clips of a professional game (Youtube). Cross curricular links between geography and OAA.	Olympic/Commonwealth Games information (Dependant on year)	How are cricket and rounders similar?

	dance as part of their		
	training sessions)		

Year 6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Торіс	Hockey	Dance	Gym	Netball	Athletics	Rounders
	Rugby	Football	HRF	OAA		Cricket
Skills	<u>Hockey</u>	Dance	<u>Gym</u>	<u>Netball</u>	Running	<u>Rounders</u>
	 Develop the push 	 Identify and repeat 	 Recap, practice and 	 Learn the 7 netball 	 Recap, practise and 	<u>Fielding</u>
	pass to use within	the set phrase	refine rolls, jumps &	positions & identify	refine an effective	 Recap & refine the
	conditioned games	developing timing,	travelling movements	where they stand	sprinting technique,	skills taught last year-
	and looking at	gestures, level.	from year 5.	during a centre pass.	including reaction time.	Throwing & catching
	varying distances.	 Compose group 	 Paired balances- 	 Recap & refine the 	• Build up speed quickly	 Introduction to
	 Develop dribbling 	dances that reflect	Counter balance and	skills from year 5	for a sprint finish.	throwing to a post-
	to include Indian	the chosen dance	static balance	playing them into a	 Introduce a baton 	accurately &how to
	dribble (reverse	style.	 Paired sequences 	game situation.	exchange using an	turn to stump the
	stick), in isolation.	 Perform with 	using balances,	 Introduce man on 	upsweep motion.	post.
	 Keep and win back 	confidence, using a	jumps, rolls,	man marking-	Practice right hand to	 Introduction to
	possession of the ball	range of movement	movement, leaps.	defending.	left hand motion.	more complex
	effectively within a	patterns.	Introduce group rolls	 Introduce 	 Confidently and 	fielding positions &
	conditioned game.	 Demonstrate 	& paired rolls.	interception through	independently select the	responsibilities-Deep
	 Play mini games. 	strong and controlled	 Develop cross 	isolation. Try and	most appropriate pace	field, posts, in-
	Looking at basic	movements	curricular links with	bring into a game	for different distances	between posts,
	positioning-sweep,	throughout the dance	dance. Students to	situation.	and different parts of	bowler, backstop.
	defence, midfield,	sequence.	develop a routine	 Introduce 	the run.	
	wings, upfront.	 Move appropriately 	using levels,	additional rules-	 Demonstrate 	<u>Batting</u>
	 Develop rules using 	and with the required	formations,	Centre passes to be	endurance and stamina	 Recap the correct
	conditioned games,	style e.g. using	pathways.	received in centre	over longer distances in	stance-standing
	hit outs & long	various levels and		1/3, no passing over	order to maintain a	sideways, 1 hand on
	corners.	ways of travelling.	HRF	a 1/3, replayed ball.	sustained run.	the bat
	 Introduction to 	 Use dance 	 Refine knowledge 			 Practice drills
	shooting (stationary)	vocabulary to	on the short term			developing batting
		compare and	effects of exercise	OAA	Jumping	technique
	<u>Rugby</u>	improve work.	and introduce the	 Introduction to 	 Land safely and with 	
	 Develop passing- 	 Introduce students 	long-term effects of	school map using	control.	Game play
	Push pass over a	to developing and	exercise.	'Map to Ground' and	 Develop and improve 	●Introduce
	longer distance and	adapting their own	 Introduction to cv 	'Ground to Map' -	their techniques for the	obstruction rule.
	passing off the floor.	performance	systems & heartrates	read/understand the	long jump working on	Standing on a post,

Develop invasive	 Perform the 	 Practice & improve 	map and relate it to	the take-off, hang &	bowler holding the
skills-Swerving,	sequence in time to	last year's fitness	the actual features.	landing.	ball, 2 on a post.
dodging, sidestep.	music.	testing (see year 5).	 Identify symbols on 	 Recap where to jump 	
 Develop running to 		 Develop 	a map.	from on the board.	<u>Cricket</u>
run onto the ball.	Football	independent learning	 Introduce point to 		Fielding
 Recap basic 	 Recap dribbling 	through setting up	point orienteering	Throwing	 Recap and refine 2
tackling, including all	developing onto the	tests with minimal	through different	 Measure and record 	handed & 1 handed
safety elements.	weaker foot	support from staff.	course.	the distance of their	pickups.
 Conditioned games 	 Develop passing 		 Develop & refine 	throws.	 Recap overarm &
	ensuring the distance		teamwork &	 Continue to develop 	underarm throws
Warm ups (across all	is longer &		communication	techniques to throw for	developing accuracy
<u>sports)</u>	introducing the lob.		through team	increased distance and	& increasing the
• Warm up	 Recap & develop 		building exercises.	support others in	pressure-throwing at
independently-Jog,	control through		 Introduce problem 	improving their personal	the stumps.
dynamic stretches-	pushing to use the		solving, leadership &	best.	 Introduce catching
Open the gate, close	weaker foot.		collaboration through	 Develop and refine 	on the move.
the gate, shoo the	 Develop change of 		team building	techniques to throw for	 Introduce decision
chickens, kick the	direction through		exercises.	accuracy	making-When to
cows. Sport specific	turning.				throw overarm &
movement eg	 Conditioned & 				when to throw
dribbling the ball.	small sided games.				underarm.
 Introduction to 	 Development of 				<u>Batting</u>
basic muscle names:	rules-Throw in, Kick				 Recap the correct
Thighs, Quadriceps,	off, free kick, penalty.				positioning
Calfs, hamstrings					 Introduce footwork-
					moving forwards &
					backwards.
					 Introduce a straight
					drive and pull shot.
					 Develop & refine
					play through
					conditioned games.
					<u>Bowl</u>
					 Introduction to
					bowling-Grip, base,
					straight arm.

Knowledge	Hockey	Dance	Gymnastics	Netball	Running	Rounders
	 Know the rules for 	 Know the basic 	 Know what 	 Know the 7 netball 	 Know how to change 	 Know the basic
	hit outs, self passes,	information about	constitutes a good	positions-GK, GD, GS,	pace dependant on the	rules-obstruction,
	long corners, tackling,	the cultural dance	gymnastics routine;	GA, WA, WD, C.	distance being run.	movement to a post.
	footwork.	 Know how to 	including different	 Know where each 	 Know how to perform 	• Know when to pass
	 Know how to block 	develop sequences in	types of timing,	position stands for a	a baton exchange using	the ball over arm and
	tackle safely (recap).	a specific style	transitions, different	centre pass.	an upsweep motion.	when to pass
	•Know how to push	 Know how to keep 	levels and balances.	 Know the 	 Know why it's best to 	underarm
	pass over distance-	the beat/timing.	• Know how to safely	additional rules to	exchange the baton right	•Know the
	Transfer of weight.	•Know the set piece	enter and exit paired	support game play-	hand to left hand.	positioning in a more
	 Know how to 	•Know how to	balances and what to	Centre passes to be		detailed manner-
	dribble the ball in a	evaluate own and	do if the balance	received in centre	Jumping	Batting, deep field,
	straight line and	other performances	becomes unsafe.	1/3, no passing over	 Know the different 	fielding, post 1, 2, 3,
	around objects using	using WWW & EBI's		a 1/3, replayed ball.	stages within long jump-	4, bowler & fielding
	the open side of the		<u>HRF</u>	• Know how to adapt	take-off, hang & landing.	in between the posts.
	stick.	<u>Football</u>	•Know the long-term	last years skills into a		•Know the basic role
	 Understand what 	•Know the basic	effects of exercise	game situation.	Throwing	of each position.
	the Indian dribble is	rules & implement	 Know the 	 Know what man on 	 Know how to 	
	(reverse side).	through conditioned	difference between	marking is & be able	consistently throw with	<u>Cricket</u>
	 Understand why we 	& small sided games.	short term & long-	to use in isolation &	accuracy & power	<u>Fielding</u>
	may use the Indian	 Know how to 	term exercise.	game play.		 Know how to
	dribble.	dribble using the	 Know the basic 	 Know what is 		perform the 1 & 2
		dominant & weaker	about cardiovascular	meant by the term		handed pickup.
	<u>Rugby</u>	foot.	systems & heartrates.	interception & able		 Know how to aim
	 Know how to tackle 	 Know the 		to use in isolation &		for the stumps by
	safely-Head position	difference between		game play.		changing body
	(cheek to cheek),	the push pass & lob.				position & direction.
	arms wrapped	 Know how to stop 				• Know how to catch
	around the legs, low	the ball (control)	<u>Cardiovascular</u>			the cricket ball while
	body position.	using the dominant &	<u>system</u>	OAA		on the move
	•Know how to fall	weaker foot.	 Consists of the 	 Know the term 		 Know when it is
	safely	 Know how to 	heart, blood vessels,	Map to Ground/		best to use an
	 Know how to pass 	change direction	and blood.	Ground to Map & use		overarm throw
	off the floor	through turning.	Primary function is to	it to support		(outfield &stumps)
			transport nutrients	orienteering lessons.		and the underarm
			and oxygen-rich			throw (infield)

	•Understand when it is best to swerve, dodge and sidestep.		blood to all parts of the body •Carry deoxygenated blood back to the	•Know what the different symbols on the school map		•Know & demonstrate the difference between a
	Warm up • Practice & refine the ability to work independently through performing the set warm ups • Know the basic muscle names each dynamic stretch- Thighs, Quadriceps, Calfs, hamstrings		 blood back to the lungs. <u>Heartrate</u> Active heartrate Resting heartrate 	 mean. Know how & why teamwork & communication are important. Know why problem solving, leadership & collaboration are important. 		straight drive &pull shot.
Кеу	Hockey	Dance	<u>Gymnastics</u>	Netball	Running	Rounders
Vocabulary/reading	Long corners	Sequence	Counterbalance	Netball positions:	Upsweep	No ball
opportunities	Hit outs	Timing	Symmetry	Wing Attack	Baton exchange	Deep field
	2 on 1	Power	Asymmetry	Wing Defence	Stamina	Backstops
	Midfield	Refine	Partner balance	Centre	Speed	In-between posts
	Sweep	Formation	Mirroring	Goal Attack	Pacing	Posts
	Wing	6 principals of dance	Consistently	Goal Defence		Obstruction
	Striker	Travel	Precision	Goal Shoot	Jumping	Standing on a post-
	Defence	Turn	Control	Goal Keeper	Run up	only 1 at a time,
	Self pass	Jump		Possession	Take off	when stopped must
	Indian dribble	Stillness	<u>HRF</u>	Interception	Hang	have contact with the
	Transfer of weight	Level	Short term exercise	Man on man marking	Landing	post.
		Gestures	Long-term exercise.	Over a third		
	<u>Rugby</u>		Cardiovascular	Replayed ball	Throwing	<u>Cricket</u>
	Passing off the floor	<u>Football</u>	systems-heart, blood		Overarm throw	Aeroplane, seesaw,
	(scrum ½)	Dominant foot	vessels, blood	OAA	High elbow	windmill-How to
	Running onto the ball	Weaker foot	Deoxygenated blood	Мар	Release	bowl
	Tackling	Change of direction	Oxygenated blood	Magnetic north	Body position	Grip, base, straight
	Contact shields &	Turning	Heartrates-Active &	Кеу		arm-What to think
	bags	Lob	resting	Symbols		about before bowling
	Dodge	Control	Nutrients	Map to ground		Catching on the move

Stretch and Challenge	Sidestep Swerve Cheek to cheek <u>Warm up</u> Thigh Calfs Hamstrings Quadriceps <u>Hockey</u> Receive the ball using the reverse side of the stick. <u>Rugby</u> Be able to name the positions on a rugby team.	Free kick Kick off Throw in Penalty Dance Creating an additional section in the style of the particular dance. Football Demonstrate an increasing awareness of space and use space effectively.	Pulse <u>Gymnastics</u> Develop core body strength through conditioning. <u>HRF</u> Introducing healthy living & healthy lifestyles	Ground to map Problem solving Leadership Collaboration Point to point courses <u>Netball</u> Know where each position is allowed, on court, without support from peers and staff. <u>OAA</u> Being able to correctly pinpoint a position on a map & find the position a peer has placed on a map.	Athletics Use of ESAA primary school award-Bronze, Silver & Gold award. Having the opportunity to improve on last year's results	Outfield Infield Stumps Straight drive Pull shot	
Links to Modern Britain	Rules of Law-Teaching students how to abide by the rules of the game, code of conduct within a game. Individual Liberty-Individual thinking through athletics (how to perform races), personal development, respect of others (teammates, coaches & umpires), equality (Curriculum plan) Respect & tolerance of others-Tackling discrimination through providing a curriculum that is balanced, cultural heritage (dance) Democracy-Receiving and giving feedback (WWW & EBI), Decision making.						
Gatsby links	•	confidence, promoting s iday camp leader, Sports		•	th physically & mentally.		
Hinterland Knowledge	Do you know of any National Rugby Competitions?	Studying different cultures in dance	Introducing healthy living & healthy lifestyles	Do you know of any professional netball competitions?	Olympic/Commonwealth Games information (Dependant on year)	What are the key cricket tournaments? Ashes and Cricket World Cup	

Year 7	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Торіс	Hockey	Dance	Gym	Netball	Athletics	Rounders
	Rugby	Football	HRF	OAA		Cricket
Skills	<u>Hockey</u>	<u>Dance</u>	<u>Gym</u>	<u>Netball</u>	<u>Running</u>	<u>Rounders</u>
	 Develop passing & 	 Recap timing & 	 Develop core body 	 Show confidence in 	 Introduction to new 	<u>Fielding</u>
	receiving on the	beats based on the	strength through	using ball skills in	distances	 Introduction to
	reverse stick	new music & style.	conditioning drills.	various ways in a	 Develop relay 	ground fielding-1
	 Refine knowledge 	 Learn the history of 	 Introduction to 	game situation. Be	techniques-checkmark	handed & 2 handed
	of the rules to	the new dance	group balances	able to link these	 Develop the drive 	pick up (transfer of
	support leadership.	style/culture.	looking at bases,	together effectively.	phrase in sprinting	skills)
	 Introduction to 7 v 	 Learn a selection of 	middles & tops.	 Practice and refine 	techniques	 Introduction to
	7 game play-Playing	dance moves to help	 Refine skills used to 	interception using 2	 Refine pacing within 	backing up a post.
	as a team, creating	support the creation	create & develop	hands with increasing	long distance events-	 Tactical thinking
	space	of the chorus.	sequences revisiting	success in	Develop mind over	when fielding-which
	 Introduction to goal 	 Recap the 6 	previous knowledge.	game situations.	matter.	post to pass to.
	keeping-positioning	principals of dance	 Introduce group 	 Introduce 		
	on the line.	placing them into the	rolls & paired rolls.	interceptions using 1	Jumping	<u>Batting</u>
	 Introduction to 	dance.	 Introduce 	hand.	 Within long jump 	 Practice & refine
	shooting on the	 Compose group 	handstands,	 Refine decision 	develop the hang phrase	batting skills
	move.	dances that reflect	headstands,	making skills by	of the jump	 Introduction to
	 Introduce tactical 	the chosen dance	cartwheels.	choosing & making		placing the ball
	thinking during	style.	 Introduction to 	the best pass in a	 Introduce the triple 	
	attacking play to	 Analyse & Evaluate 	springboards-	game situation.	jump in isolation,	<u>Game play</u>
	support goal scoring	own and others	developing flight.	 Be able to link a 	connection & finally to	Refine & develop
	opportunities.	performances using	 Evaluate peer 	range of skills	include a run up.	game play.
	 Introduce tactical 	WWW & EBI's	performances	together with	 Develop transfer of 	 Introduction to
	thinking during		providing WWW &	fluency, e.g. passing	skills between long jump	timed innings.
	defensive play to	<u>Football</u>	EBIs.	and receiving the ball	& triple jump.	
	reduce goals being	 Use a variety of 		on the move.	 Introduce the new 	<u>Cricket</u>
	scored.	ways to dribble in a	HRF	 Demonstrate a 	starting board.	Fielding
		game with success.	 Recap & revisit 	good awareness of		 Introduction to
	Rugby	 Use ball skills in 	previous fitness	space through	Throwing	backing up.
	 Develop passing- 	various ways, and	testing.	dodging.	Introduction to new	 Introduction to
	Spin passing &	begin to link together.	 Promote 	 Refine man on man 	events:	specialised catching-
	receiving the ball on	 Pass a ball with 	independent	marking.		dive & slip.
	the move	speed and accuracy	learning-students to			

	• Develop tackle	using appropriate	set up and officiate	 Introduce attacking 	•Outline the safety	 Incorporate pace &
	technique	techniques in a game	own test.	set plays around the	protocol for all throwing	decision making into
	 Introduction to ball 	situation.	 Introduce the 	D.	events.	previous skills.
	presentation	• Keep and win back	importance of	 Introduce attacking 	 Introduction of the 	
	 Introduction to 	possession of the ball	reliability	set plays for centre	Shotput technique	Batting
	defensive & offensive	effectively in a team	•Revisit Grip	passes.	exaggerating the push.	 Introduce defensive
	line	game.	Dynometer using 1	 Continue to play 	 Introduction of the 	batting through
	 Introduction to 	Demonstrate an	hand.	games to support	discus technique	bobble feeding
	phases of play	increasing awareness	 Introduction to the 	teamwork & supports	breaking it down into	 Recap technique-
	 Introduction to 1-1 	of space and use	components of	skills.	different phrases	chin, knee, toe.
	ruck techniques &	space effectively.	fitness.		 Introduction of the 	 Introduction to
	laws	 Choose the best 	 Introduce 	OAA	javelin technique using	running in between
		tactics for attacking	additional muscular	Recap how to read	links to previous	the wickets.
	Warm up	and defending.	endurance testing:	a map using map to	knowledge of the ball	
	•Refine the ability to	 Introduce fainting 	60 sec push up	ground & ground to	throw.	Bowling
	work independently	and beating the	60 sec sit up	map technique.		 Incorporate the
	through performing	defender through 1 v		 Introduction to 	 Recap muscles learnt 	runup onto the
	the set warm ups	1 drills.		different styles of	during warm ups-how	overarm bowl.
	•Refine knowledge of			orienteering events-	they are linked to each	 Develop target
	the muscles being			Score 0, individual &	event.	practice.
	used.			team events.	 Introduction to 	
	 Add in additional 			 Introduction to 	skeletal system:	 Develop knowledge
	muscles:			compass work.	Phalanges	of conditioned games
	Gluteals,			• Continue to refine	Patella	to support
	gastrocnemius,			problem solving,	Femur	development of skills.
	tibialis anterior			teamwork,	Pelvis	
				collaboration &		
				communication		
				through OAA		
				activities.		
Knowledge	Hockey	Dance	Gymnastics	Netball	Running	Rounders
	 Know how to pass 	 Know how to count 	 Know how to safely 	 Know how to link 	 Know what is meant by 	 Know how to
	& receive using the	the beats, without	enter and exit group	different passes &	the drive phrase.	successfully use a 1
	reverse stick	support from staff.	balances and what to	ball skills together.	 Know the importance 	handed & 2 handed
	 Know the rules to 	 Know the basic 	do if the balance	 Know what the 	of mind over matter.	pick up and
	support leadership	history of the new	becomes unsafe.	term interception	 Know the importance 	understand transfer
		dance style.		means & be able to	of pacing in an event.	of skill.

(umpiring within a	 Know a selection of 	 Know how to safely 	identify and perform	•Know what is meant by	 Know what the
game).	dance moves to help	take off & land using	both 1 & 2 handed	the check mark & be	term backing up a
 Knowledge of 	support the creation	a springboard.	interceptions.	able to perform it during	post means and start
positions in a 7 v 7	of the chorus.	 Know how to build 	 Know which pass is 	a relay event.	to use within a game
game helping to	 Know the 6 	on prior knowledge	suitable for the phase		situation.
support space &	principals of dance &	to create a	of play eg feeding	Jumping	 Know the
teamwork.	feel comfortable	technically harder	into the D or having a	 Know the phases of 	importance of tactical
 Know the role of a 	placing them into a	sequence.	tall opponent =	triple jump-Hop, step,	thinking & why it is
goal keeper.	dance.	 Know why it is 	bounce pass.	jump.	important to think
 Know how to shoot 	 Know how songs 	important to develop	 Know how to pass 	 Know the difference 	about where to throw
on the move.	are setup eg verse,	core body strength in	& receive on the	between the boards for	the ball.
 Know basic tactics 	chorus, verse.	gymnastics.	move.	long jump & triple jump.	 Know the
to support goal	 Know how 	 Know the different 	 Know how to 	 Know what is meant by 	importance of batting
scoring in a game.	choruses support the	names & roles of the	dodge to create	the hang phrase.	& the importance of
 Know tactical play 	use of repetition.	gymnasts-base,	space.	 Know the similarities 	placing the ball.
to support the	 Know the dance 	middles, tops.	 Know how to 	and differences between	 Know how to play a
defensive element of	reflects the style it is		effectively perform	long jump & triple jump.	game using timed
play-passing out to	supposed to.	HRF	man on man		innings.
the wings and not	 Know how to 	 Know the 	marking.	Throwing	
across the goal.	analyse & evaluate	components of	 Know what the 	 Know the difference & 	<u>Cricket</u>
	own and others	fitness & what each	term set play means.	similarities between the	<u>Fielding</u>
<u>Rugby</u>	performances using	of the fitness test is	 Know how to set 	3 throwing events.	 Know what the
 Know what a spin 	WWW & EBI's.	supporting:	up attacking play	 Know the correct 	term backing up
pass is.		Cardiovascular	around the D eg	safety protocol for the	means & start to put
•Know how to	<u>Football</u>	fitness:	windscreen wipers &	throwing events.	into a game situation.
receive the ball on	 Know the 	12 minute Cooper	clockface.		 Know the
the move & the	difference between	run	 Know a minimum 	Muscles & bones	difference between a
importance of it in a	dribbling on the	Bleep test	of 1 set play for a	 Know the correct 	dive & a slip catch.
game.	inside and outside of	Cross Country	centre pass & where	terminology for a	 Know the
 Know how to tackle 	the foot.	Harvard Step test	to stand (inside of	number of bones and	importance pace &
safely & with	 Know when to 		your opponent)	muscles used during	decision making can
confidence.	choose a specific	Speed:	 Know the rules for 	events.	have on a game.
 Know how to 	tactic for defending	30m sprint	netball & be able to		 Know the
present the ball	and attacking		use them while	<u>Muscles</u>	importance of
through drills and	 Know when to pass 	Agility:	playing a game.	Gastrocnemius	defensive batting
within a game	and when to dribble	Illinois agility test		Tibialis anterior	
situation.	in a game.			Quadriceps	

	 Know the difference between an offensive & defensive line. Know what is meant by the term phases of play. Know what a 1 on 1 ruck is & the basic laws surrounding it. Warm up Know the additional muscles: Gluteals, gastrocnemius, tibialis anterior Know the importance of warming up Know how to warm up successfully 	•Know how to create space using different tactics.	Strength: Grip Dynometer Flexibility: Sit & reach Muscular endurance: Speed bounce Skipping (60 sec) 60 sec pushup 60 sec sit up	 Know the importance of teamwork. OAA Know & refine knowledge on how to read a map. Linking into geography-relief maps. Know about different styles of orienteering events- Score 0, individual & team events. Know how to use a compass. Know the importance of needing problem solving, teamwork, collaboration & communication to support later on in life 	Abdominals Gluteal Hamstring <u>Bones</u> Phalanges Patella Pelvis Femur Vertebral column	 Know why & how to run between the wickets. Know how to incorporate the runup onto the overarm bowl. Know the importance of target practice. Know why conditioned games are key to supporting the development of skills.
Key Vocabulary/reading opportunities	Hockey Reverse stick Tactics	<mark>Dance</mark> Analyse Evaluate	Gymnastics Springboard Group balance	life. <u>Netball</u> Set pieces/set play Interception	Throwing Grip Stance	Rounders Timed innings Transfer of skills
	Goal line Backpost Attacking play Defensive play	Dance style Repetition Football	Core body strength Conditioning Base Middle	Dodging Opponent Windscreen wipers Clockface	Release Follow through Explosive Strength Safety protocol	Ground fielding Backing up a post Tactical thinking
	<u>Rugby</u> Ruck Flatline (defensive)	Fainting Interception Tackling Control	Top <u>HRF</u> Push up	<u>OAA</u> Score 0 Individual events	<u>Jumping</u> Hop Step Jump	<u>Cricket</u> Bobble feeding Defensive batting Wicket

	Diagonal (offensive)	Inside foot	Sit up	Team events	Hang phrase	Bowling approach
	Spin pass	Outside foot	Reliability	Compass		Pace
	Phases of play	Possession	Components of		Running	Decision making
			fitness		Endurance	Slip catch
			Muscular endurance		Upsweep	Dive catches
	Warm up		Flexibility		Changeover box	
	Gluteals,		Strength		Checkmark	
	gastrocnemius,		Agility			
	tibialis anterior		Speed		Muscles/bones	
			Cardiovascular		Phalanges	
			endurance		Patella	
					Pelvis	
					Femur	
					Vertebral column	
		D		N I II		-
Stretch and	Hockey	Dance	<u>Gymnastics</u>	Netball	Athletics	Rounders
Challenge	Understand the	Creating an additional	Be able to use a vault	Shadowing a player	Use of ESAA Secondary	Know the different
	difference between	section in the style of	safely.	to force a mistake	school award-Bronze,	types of rounders
	short corners & long	the particular dance.		and support	Silver & Gold award.	events.
	corners.		HRF	interception.		
		<u>Football</u>	Know examples of			<u>Cricket</u>
	Rugby	Be able to play away	training & the	<u>OAA</u>		Developing bowling
	Identifying &	from danger.	sportspeople it is	Introduce official		skills-Seam, leg, spin
	attacking space.		suitable for.	competitions		
				(Youtube clips)		
Links to Modern	Rules of Law-Teaching	students how to abide by	l y the rules of the game.	l code of conduct within a	a game.	<u> </u>
Britain	•				pment, respect of others (te	eammates & coaches),
	equality (Curriculum p	lan)	· ·	- · ·		
	Respect & tolerance o	f others-Tackling discrimi	nation through providing	g a curriculum that is ba	lanced.	
	-	-	- ·	-	ig, (game play in lessons, int	ra & inter fixtures)
Gatsby links	lob opportunities: Dut	y manager. Play theranis	t, Sports Development o	fficer Sports profession	al	

Hinterland	Providing links with	Studying dances from	Identifying the	Inter and Intra	Olympic/Commonwealth	What are the
Knowledge	local sports clubs	other cultures	different types of	netball fixtures	Games information	differences between
			gymnastics through		(Dependant on year)	the cricket games eg
	Inter and Intra hockey	Providing links with	visual aids.	Providing links with		T20, one day
	& rugby fixtures	local sports clubs		local sports clubs	Inter and Intra athletic	internationals, test
			Inter and Intra cross		events-Sports Day	cricket.
		Inter and Intra netball	country fixtures			
		fixtures			Providing links with local	Inter and Intra
					sports clubs	rounders and cricket
						fixtures
						Providing links with
						local sports clubs
	Having the opportunity	to take students to see l	ive sporting fixtures & bi	ringing external coaches	in to support teaching	

Year 8	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Торіс	Hockey	Dance	Gym	Netball	Athletics	Striking & fielding
	Rugby	Football	HRF	OAA		
Skills	Hockey	<u>Dance</u>	<u>Gym</u>	<u>Netball</u>	Running	<u>Rounders</u>
	 Practice, recap & 	 Use the 6 principals 	 Introduction to 	 Consolidate, 	•Recap & refine the past	<u>Fielding</u>
	refine all skills learnt	to create a group	using springboards	practice & refine	4 years knowledge to	 Recap & refine
	from previous years	dance from scratch.	alongside vaults-3	previous skills.	ensure the best possible	backing up-posts &
	placing them into	 Research the style 	levels of activities.	 Introduce zone 	results.	peers.
	game situations.	of the dance to	Level 1 = jumping	marking when	 Introduction to the 	 Consolidate
	 Show increasing 	support knowledge &	onto a lowered vault	defending.	phases of a sprint event	previous years
	accuracy & precision	understanding.	top	 Introduce set 	 Introduction to the 	learning ensuring
	when using skills	 Compose group 	Level 2 = Using a	pieces when	importance of a cool	strong defensive play.
	within a game	dances, with solo	springboard	defending a backline	down-DOMS	
	situation.	sections, that reflect	Level 3 = Using a	pass.		Batting
	 Introduce short 	the chosen dance	springboard & vault	 Recap & refine 		 Batting - how to hit
	corners-rules &	style.	 Introduction to a 	centre passes &		in certain zones
	tactics.	 Analyse & Evaluate 	squat on, through &	passing around the D.	Jumping	Game play
	• Develop tactical play	own & peer's	straddle on vault	• Refine game play.	Introduce	 Refine game play
	when shooting.	performances to help	(level 3)		individualised run ups.	and development of
	_			OAA		rule understanding.

 Continue to 	improve	 Recap & refine 	 Recap how to use a 	 Recap, practice & 	Develop
develop the use of	performances.	jumping technique	compass successfully	refine jumping	communication
space in game play	 Listen to the music 	(level 1)	on a map.	techniques.	during game play.
through channelling.	& identify	 Recap using 	 Introduction to 		 Introduction to
	opportunities to	springboards (level 2)	creating own	Throwing	different styles of
Rugby	repeat the movement	 Introduce the 	orienteering course.	 Recap, practice & 	games eg 30 good
 Develop contact 	patterns of the	importance of safety	 Through the use of 	refine throwing	balls.
skills-front and side	chosen dance style.	while using	OAA introduce	techniques developing	 Introduce umpiring
tackle	 Perform with 	equipment-spotting	leadership-How to	solid trajectories.	opportunities for
 Develop rucks into 	confidence & in time	others, equipment	plan activities, how	 Introduce the "run up" 	students.
unlimited numbers	to the music.	checks etc	to teach activities.	element to each throw.	
 Develop contact 		 Introduction to 			<u>Cricket</u>
skills-ball	<u>Football</u>	group balances and		 Introduction to analysis 	<u>Fielding</u>
presentation	 Show confidence in 	sequences using		and evaluation of their	 Recap & refine year
 Introduction to 	using ball skills in	equipment.		own & others	7 skills.
offensive play	various ways in a	 Recap & refine 		performances.	 Introduction to
identifying and	game situation. Be	previous years' work			boundary fielding
attacking space.	able to link them	but increasing		 Introduction to types 	 Introduction to
 Development of 2v1 	together effectively.	difficulty by using		of joints used during	wicket keeper
into 3 v2/5v3 drills	 Develop decision 	equipment e.g. can		athletics events.	
 Develop defensive 	making-choosing the	they forward roll on			<u>Batting</u>
play-organisation and	best pass in a game	the bench.			 Introduction to cut
communication.	situation and link a				shot, cover drive,
 Introduction into 	range of skills	<u>HRF</u>			sweep shot
the tackle jackle.	together with fluency.	 Recap components 			
	 Refine passing and 	of fitness.			<u>Bowling</u>
<u>Warm up</u>	receiving the ball on	 Introduction to the 			 Introduction to
 Consolidate, 	the move.	principles of training			seam, leg & spin
practice & refine	 Refine the ability to 	(links to GCSE & BTEC			bowling.
previous years	keep and win back	Sport-show clips			
learning.	possession of the ball	supporting this)			
 Introduce 	effectively and in a	 Completion of 			
leadership skills-	variety of ways during	fitness tests			
students to coach	a game.	promoting			
peers. Allow them to	 Develop and 	leadership,			
introduce new	demonstrate a good	communication			
stretches.	awareness of space-				

		Think ahead and create a plan of attack or defence. Introduction to new skills-playing away from danger, receiving the ball on the turn and using the space away from the ball.				
Knowledge	Hockey	<u>Dance</u>	<u>Gymnastics</u>	Netball	Running	Rounders
	 Know how skills 	 Know the basic 	 Know the 	 Know the 	 Know how to use the 	 Know the
	learnt previously can	history & facts of the	importance of safety	difference between	knowledge, from the	importance of
	support & improve	style of dance.	while performing	zone marking & man	previous 4 years, to	backing up posts &
	game play.	• Know how to adapt	vaults-spotting.	on man marking.	produce the best	peers.
	•Know the rules	moves dependant on	• Know the	Know when to use	outcome.	• Know how to
	behind the short	the speed & style of	importance of correct	each type of marking.	• Know the phases of a	outwit opponents by
	corner. • Know how to	the music. ● Know the 6	technique to ensure	 Know how to perform a defensive 	sprint event-starting,	batting into different
	erform a short	• know the o principals of dance to	safety. ● Know the different	set piece	acceleration, drive phase, recovery phase,	zones. • Know the rules for
	corner.	help support creating	levels of vaulting.	concentrating on the	and deceleration.	rounders & be able to
	•Know why tactical	a group dance from	• Know how	backline pass.	correct running	apply them in a game
	play when shooting is	scratch.	conditioning &	• Know a number of	techniques. They can	situation.
	important.	Know how to	vaulting goes	set plays for centre	also demonstrate them	Know how to
	• Know the	research the style of	together (building on	passes.	in an event.	communicate
	importance of	, dance,	prior knowledge &	 Know where to 	• Know the importance	effectively in a game
	creating space to	independently.	ability to succeed)	stand, around the D,	of cooling down after a	situation to help
	improve game play.	 Know the 	 Know that balances 	during attacking play.	long-distance event to	refine basic tactical
	 Know how to create 	difference between	can be performed off	 Know different 	prevent the onset of	ideas depending on
	space.	group & solo work.	ground level.	tactics and strategies	DOMS.	successful outcomes.
		 Know how to 	 Know every 	to outwit their		 Know the different
		analyse & evaluate	moment element can	opposition.		types of games eg 30
		own & peer's	be performed off			good balls.
		performances, using	ground level.			 Know how to
	<u>Rugby</u>	technology, to help	HRF	<u>OAA</u>	Jumping	umpire a game

 Know the difference 	improve	 Recap components 	 Know how to use a 	 Know the similarities 	individually & as a
between a front &	performances.	of fitness.	compass successfully.	and differences between	pair.
side tackle.	 Know how to listen 	 Introduction to the 	 Know how to 	the long jump and the	 Know the
 Know how to safely 	to music to identify	principles of training	identify a position on	triple jump. They can	importance of
tackle from the front	opportunities for	(links to GCSE & BTEC	a map to support	demonstrate the	communication in a
& side.	repeat movement	Sport-show clips	creating an	differences.	game.
•Know how to	patterns.	supporting this)	orienteering course.		
perform a ruck.	 Know how to 	 Completion of 	 Know how 	Throwing	<u>Cricket</u>
 Know what the 	perform with	fitness tests	leadership can	●Know the key	 Know what
term ball	confidence & in time	promoting	support the planning	differences between	boundary fielding is
presentation means &	to the music.	leadership,	& running of	each of the throwing	& why it is important.
be able to bring it		communication	activities.	techniques. They can	 Know the role of
into game play.	<u>Football</u>		 Know how to run 	demonstrate each throw	the wicket keeper.
 Know what the term 	 Know and apply 		an activity.	in a safe and controlled	 Know the
offensive play means	knowledge of skills			manner.	difference between
& be able to identify	for attacking and			 Know how a "run up" 	the cut shot, cover
it in a game situation.	defending.			can improve a throw.	drive & sweep shot.
 Know how to attack 	 Know how to link 				 Know how to
space.	ball skills effectively &			 Know how to analyse 	perform the cut shot,
 Know organisation 	with confidence.			and evaluate their own	cover drive & sweep
& communication is	 Know how to 			& others performances.	shot.
important to	choose the best pass			 Know how growth 	 Know the
defensive play.	in a game situation			spurts can effect	difference between
 Know how to 	linking them to a			performance.	seam, leg & spin
perform a tackle	range of skills with			 Know the different 	bowling.
jackle.	fluency.			joint types:	 Know the basic
	 Refine passing and 			Pivot joint-Head	techniques for each
<u>Warm up</u>	receiving the ball on			Hinge joint-patella &	of the bowling
 Know how to link 	the move.			humerus	techniques.
previous years	●Know the			Ball & socket-pelvis,	
learning to produce	importance of			shoulder	
strong, efficient warm	winning back			Condyloid joint-	
ups.	possession.			metacarpals &	
 Know how 	 Know a variety of 			phalanges	
leadership skills can	ways to win back				
support them later on	possession.				
in life.					

	• Know the importance of independent learning.	 Know the importance of finding space by thinking ahead. Know how to play away from danger & how to receive the ball on the turn. 				
Key Vocabulary/reading opportunities	Hockey Short corner Tactical play Channelling Precision Rugby Tackle jackal Offensive play Ruck Front and side tackle Ball presentation	Dance Solo work Confidence Movement patterns Football Playing away from danger Receiving the ball on the turn Using the space away from the ball.	GymnasticsAesthetically pleasingVaultSpringboardPowerTake offLandingThrough vaultSquat on vaultStraddle on vaultSpotting othersHRFAerobicAnaerobicPrinciples of training	Netball Zone marking Tactics Attacking play Defensive play OAA Leadership	RunningDOMS-Delayed onset ofmuscle sorenessPhases of a sprint eventStartingAccelerationDrive phaseRecovery phaseDecelerationTrajectoryControlledPivot jointHinge jointBall & socketCondyloid joint	RoundersBacking upMissfield30 good ballsReading the gameCricketSeam, leg, spin bowlBoundary fieldingCut shotCover driveSweep driveWicket KeeperTrajectory
Stretch and Challenge	Hockey Learn how to flick safely and with control Rugby Tactical play- Switching	Dance Creating an additional section in the style of the particular dance. Football Tactical play-Switch play	Gymnastics Handspring over the vault <u>HRF</u> Develop a fitness plan suitable for a particular sports person.	<u>Netball</u> Rolling off the opposition to help loose the player and create space. <u>OAA</u>	Athletics Use of ESAA Secondary school award-Bronze, Silver & Gold award. Try and improve on last years scores.	RoundersTactical play-Hittinginto gaps usingforehand andbackhand shots.CricketTactical play-Hittinginto gaps

				Attend an external orienteering competition.		
inks to Modern Britain	Individual Liberty-Individual Liberty-Individual Liberty-Individual equality (Curriculum pl Respect & tolerance of	an) • others -Tackling discrimi and giving feedback (WW	thletics (how to perform	n races), personal develo g a curriculum that is ba	a game. pment, respect of others (tea lanced, cultural heritage & tr g, team meetings (Sports Lea	aditions (dance)
Gatsby links	Sports and public relati	ons.			ting, choreographer, sports p rance, empathy, self-disciplin	,
Hinterland Knowledge	Providing links with local sports clubs Inter and Intra hockey & rugby fixtures	Studying dances from other traditions and cultures. Difference between Women's and Men's football Providing links with local sports clubs	Inter and Intra cross country events	Providing links with local sports clubs Inter and Intra netball fixtures	Olympic/Commonwealth Games information (Dependant on year) Inter and Intra athletic events-Sports Day	Providing links with local sports clubs Inter and Intra cricket & rounders fixtures